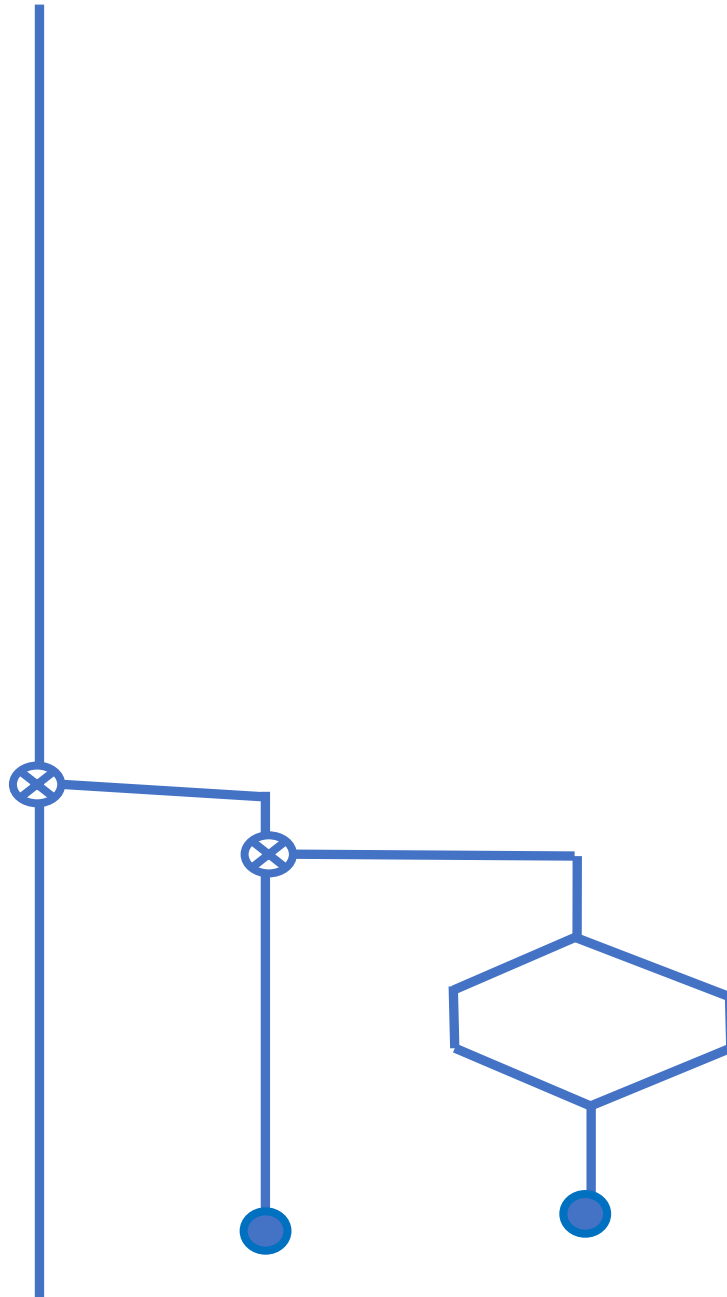


Program, Test, Program, Test

Silicon Valley
Forth Interest Group
Mar. 23, 2024
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The Need

While coding we should test incrementally.

Code - Test; Code – Test

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But once the code is verified we can suppress the testing.

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While coding we should test incrementally.

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But once the code is verified we can suppress the testing.

But with major changes we may want to restore the testing.

When the code is completed the tests may be repeated or only tested from one point onward.

The Need II

Historically the selective execution has been handled by [IF] [ELSE] [THEN]

On [IF], [ELSE] and [THEN]

[IF] [ELSE] [THEN] are interpreted conditionals. The following text may be skipped or executed/compiled.

f [IF] <True- code> [ELSE] <False-code> [THEN]

On [IF], [ELSE] and [THEN]

[IF] [ELSE] [THEN] are interpreted conditionals. The following text may be skipped or executed/compiled.

f [IF] <True- code> [ELSE] <False-code> [THEN]

[IF] Selectively executes/compiles <True-code> or <False-code> based on the Boolean f.

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[IF] Selectively executes/compiles <True-code> or <False-code> based on the Boolean f.

[IF] is an immediate word. It contains a mini-interpreter that looks for [ELSE] and [THEN].

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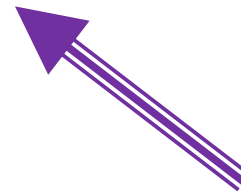
[IF] is an immediate word. It contains a mini-interpreter that looks for [ELSE] and [THEN].

But how to selectively activate test sequences?

My Variation On [IF]

```
7 VALUE TestLimit
\ Execute tests numbered n and greater.

: *IF ( n --- )
  TestLimit >= TestLimit and [compile] [IF] ;
```



Here is the magic.

My Variation On [IF]

```
7 VALUE TestLimit
```

```
\ Execute tests numbered N and greater.
```

```
: *IF ( n --- )  
    TestLimit >= TestLimit and [compile] [IF] ;
```

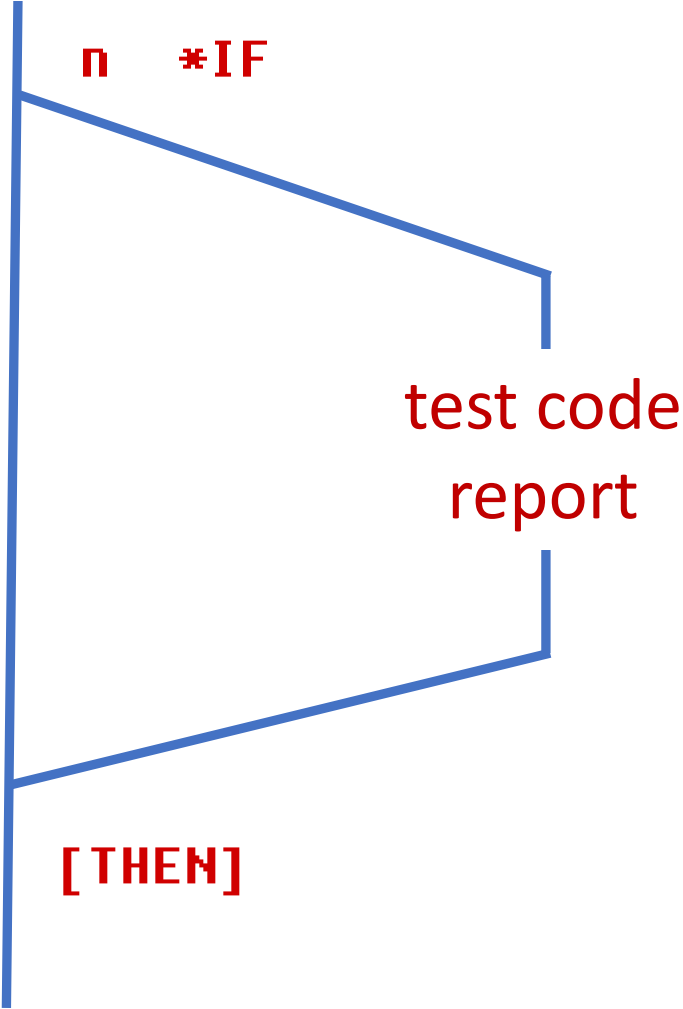


*IF accepts a number and compares it to TestLimit.

If equal to or greater than TestLimit, interpretation continues until [THEN]. If TestLimit is zero, no tests are performed.

Code
Module

Flow of *IF



Using *IF

```
8 *IF .( 8 Test of }sub-random )  
      A{ 1 2 1 2 1000e }SubRandom  
      A{ }list  
[then]
```

Using *IF

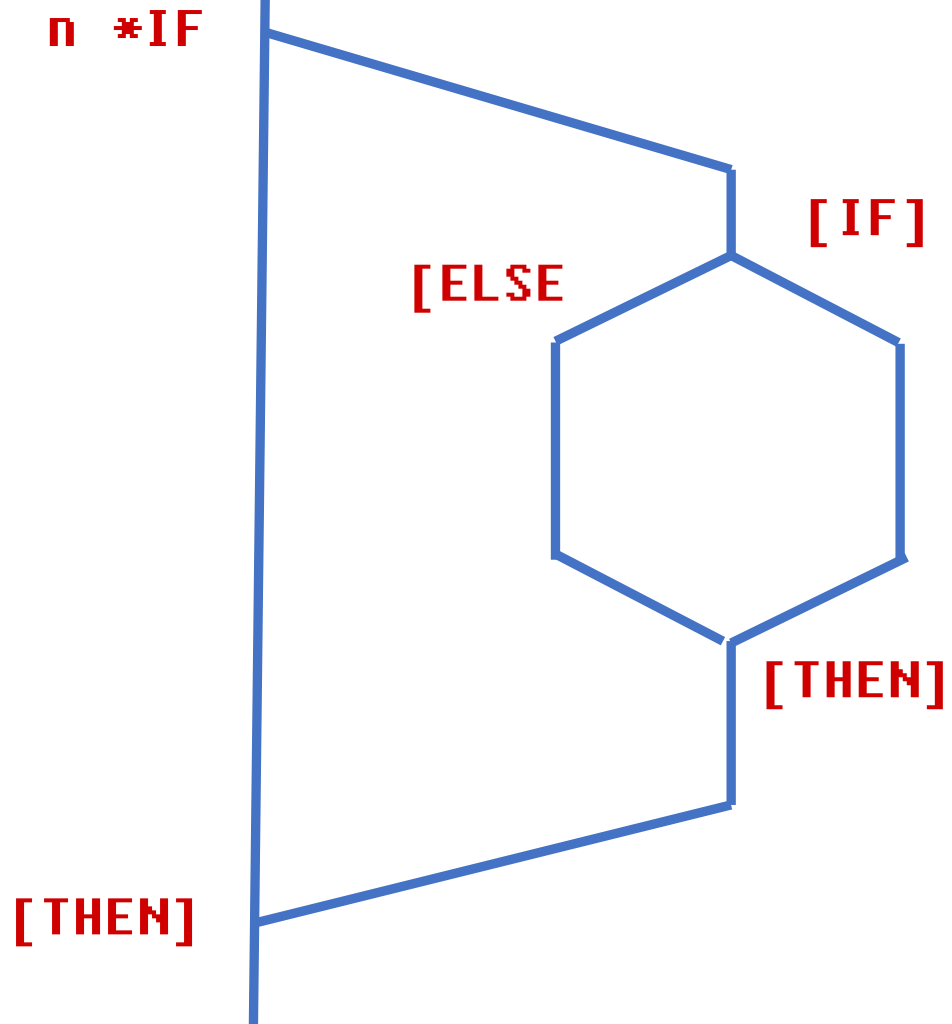
```
8 *IF .( 8 Test of }sub-random )
      A{ 1 2 1 2 1000e }SubRandom
      A{ }list
[then]
```

And see:

```
8 Test of }sub-random
.000000000 .000000000 .000000000
.000000000 657.67050 741.66470
.000000000 619.29350 399.92490
```

Code
Module

Flow of *IF



Math Operators Test

```
4 *IF    .( 4 Test + - / )
    100 500 + 200 - 4 / 100 =
    [if]   .( Got the expected 100. )
    [else] .( Error in math operators ) 4 bells [then]
[then]
```

Math Operators Test

```
4 *IF    .( 4 Test + - / )
    100 500 + 200 - 4 / 100 =
    [if]  .( Got the expected 100. )
    [else] .( Error in math operators ) 4 bells [then]
[then]
```

And see:

```
4 Test + - / Got the expected 100.
```

Math Operators Test

```
4 *IF    .( 4 Test + - / )
    100 500 + 200 - 4 / 100 =
    [if]  .( Got the expected 100. )
    [else] .( Error in math operators ) 4 bells [then]
[then]
```

And see:

```
4 Test + - / Got the expected 100.
```

Or else

```
4 Test + - / Error in math operators
ding ding ding ding
```

More Involved Testing

```
7 *IF .( 7 Test of {[ | ]} executing and compiling )
```

```
4 4 create{ A{
```

```
A{      {[ 1 2 3 4 | 5 6 7 8 |  
          9 10 11 12 | 13 14 15 16 ]}
```

```
A{ }list
```

```
: }fill {[ 1 2 3 4 | 5 6 7 8 |  
          9 10 11 12 | 13 14 15 16 ]} ;
```

```
A{ }zeros A{ }fill A{ }list forget A{
```

```
[then]
```

More Involved Testing III

8 Test of `{[|]}` executing and compiling

```
1.0000 2.0000 3.0000 4.0000
5.0000 6.0000 7.0000 8.0000
9.0000 10.000 11.000 12.000
13.000 14.000 15.000 16.000
```

```
1.0000 2.0000 3.0000 4.0000
5.0000 6.0000 7.0000 8.0000
9.0000 10.000 11.000 12.000
13.000 14.000 15.000 16.000
```

Win32Forth 6.15.05



File Edit Display Tools Macros Help

ok

Base: decimal Stack: empty | Floating point stack: empty

Time Comparisons

Load with full testing:

```
FLOAD 'C:\Data\Forth\MatrixTwo\MatrixTwo-L.F'
```

Elapsed time: 00:00:05.466 (5.5 seconds)

Load with no testing:

```
FLOAD 'C:\Data\Forth\MatrixTwo\MatrixTwo-L.F'
```

Elapsed time: 00:00:00.026 (26 milliseconds)

Benefits

You are thinking most clearly about code just after you have written it.

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You are thinking most clearly about code just after you have written it.

Use that moment to capture test methods.

And preserve those methods.

But only reuse them when needed.

Prior Art on Forth Testing

<http://www.euroforth.org/ef19/papers/hoffmanna.pdf>

Annex F, Test Suite of Forth200x at:

<http://www.forth200x.org/documents/>

<https://github.com/Anding/simple-tester>

Credits

- Andrew McKewan and Tom Zimmer for Win32Forth.
- The European team who updated it in the early 2000s.

References

- [https://github.com/BillRagsdale/
Forth Projects/Program-And
Test.pdf](https://github.com/BillRagsdale/Forth%20Projects/Program-And-Test.pdf)
- [https://github.com/BillRagsdale/
WIN32Forth-Guide](https://github.com/BillRagsdale/WIN32Forth-Guide)

